# Eligibility
Grade K-2, 3-4 and 5-6 - grade level for 2012-13 school year.

*No participants over the age of 12 are allowed*

To promote fair play, the participation of "Elite", “select” or "All-Star" teams is not allowed.

# Check In
All team representatives must check their team in at the tournament. They must "Check in" at table in the O’Dells parking lot (off of St. Clair Street) thirty minutes before their first game. All eligible players must be listed on each team's official roster.

# Equipment
All players must have and wear the following: Lacrosse helmet, mouth guard, shoulder pads, arm pads, gloves, and a stick. NO HOCKEY HELMETS

# Participation
- Younger players may play “up” at their coach’s discretion:
  - K- 2, 3-4- 8 players- 2 attack, 3 midfielders, 2 defense, 1 goalie (no long sticks)
  - 5-6: Full field - 10 players- 3 attack, 3 midfielders, 3 defense, 1 goalie
  - Maximum 3 long sticks on field at one time (Grade 5-6 only)
  - The Battle on the Boz promotes fair and competitive competition.

# Contact
No deliberate body contact may be initiated either offensively or defensively. (Rule: play the ball) Incidental body contact is to be expected (i.e. ground balls). Bull dodges will be penalized as a ward. Unnecessary roughness will not be tolerated and may result in ejection.

# Stick Checking
Two-handed stick checks only

# Additional Rules
- K-2 and 3-4 must complete one pass on the offensive side of the field prior to shooting and scoring a goal. Failure to complete a pass prior to the shot will result in a turn over.
- Grade 5-6 will follow modified lacrosse rules
- One (1) one minute time out per half (still running time). No time outs allowed in the last two minutes of half or last 2 minutes of the game.
- Mercy rule in effect with a 6 goal lead (no face off, team down gets ball at midfield)
- Maximum 3 coaches per team are allowed on the sideline, the coach must stay on the sideline.

# Penalties
All 5-6 penalties will result in a one-minute technical foul, one-minute personal foul. Penalties start when play resumes. The referee will release the player from the penalty box. K-2, 3-4 penalties will result in a fast break. The offending player must come off the field and be replaced by another teammate. The player has to sit for one minute before he can re-enter the game.

# Time
Teams will play two twenty-minute running-time halves. Clock will not stop during the game. A common horn will sound to start and stop all games. There will be a 5 minute half time.

# Tie Games
There is no overtime. Any game ending in a tie at the end of regulation remains a tie, except in the championship games. Championship game ties will be broken by a (5) minute "sudden victory" overtime period. First goal in sudden victory wins the game.

# Goal Rule
Each team has thirty (30) seconds to line up for a face off after a goal, or referee has the ability to award possession to the other team.

# Point System
The tournament will use the following point system:
- Three (3) points for a win
- One (1) point for a tie
- Zero (0) points for a loss

# Tiebreaker for play off will be as followed:
1) Head to Head
2) Fewest goals allowed
3) Fewest penalties
4) Coin flip
| **Games** | Each team will be guaranteed (3) games. Games will be forty minutes long, comprised of (2) twenty-minute halves running time. There will be a five-minute intermission between halves. The clock will not stop anytime during the game. All games will start on the hour. |
| **Referees** | The referee has complete authority in all games. Most referees in attendance VOLUNTEER their time. Remember that there would not be any games with out them present. |
| **Behavior** | The Battle on the Boz enforces a zero tolerance rule in relation to behavior deemed detrimental to the safety or enjoyment of the games by others. Any coach, player or spectator instigating verbal insults or abuse or involved in a fight, will be expelled from the tournament. |
| **Awards** | Championship awards will be given to the finalist of each age group |